

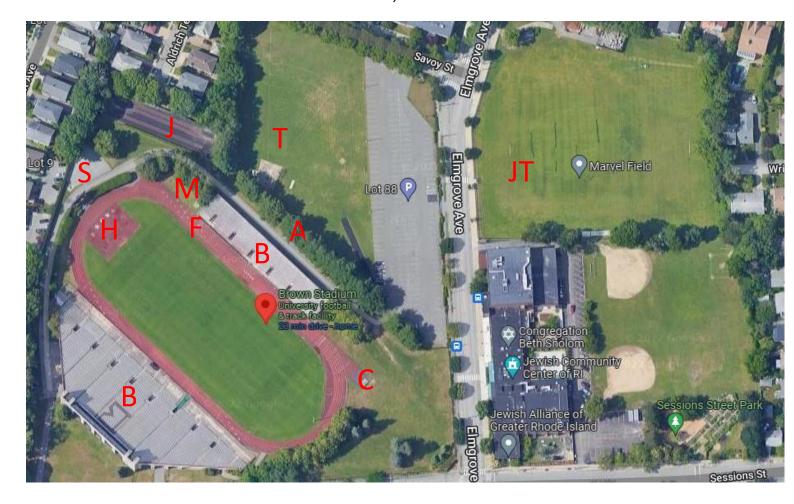
RIIL Outdoor Track & Field State Meet Day Information 2022

- 1. The meet will not run ahead of the posted time schedule which was emailed earlier this week. No check in calls for any event will be made. Check in for all events will begin 20 minutes prior to the event start time and will close 5 minutes prior to the event start. All track athletes will check in under the tent at the beginning of the 100m straightaway. PV and HJ check in will start one hour ahead of the start time.
- All Buses must park off-campus and away from the neighborhood streets immediately surrounding the stadium. Coaches should notify the bus driver for pickup when the team is ready to leave the facility.
- 3. All Spectators must purchase tickets online prior to arriving at the State Meet.
 - a. Purchase tickets here: https://gofan.co/app/school/RIIL
 - b. Tickets will not be sold at the gate
- 4. Spectators will enter the facility through the admissions gate ("A" on the diagram)
- 5. Spectator parking will be mainly on the streets in the neighborhood surrounding the Stadium.
 - a. Please Note: There can be NO PARKING in the Jewish Community Center Parking Lot across the field. Unauthorized cars will be towed at the owner's expense.
- 6. Team Packets will be available for pickup near the admissions gate.
 - a. Coaching Bracelets will be required for access to restricted areas.
 - b. Bracelets will be put on each coach at/near the admissions tent.
 - c. Each School represented in the High Jump will receive one pass to access the HJ area during that gender's competition. Coaches must exit the HJ viewing area after their athlete has completed their final jump of the competition.
- 7. Coaches must have a hydration plan for their athletes and provide enough water for the entire day.
- 8. Two Athletic Trainers will be stationed in the Medical Tent.

- 9. **No electronic devices** are allowed in the competition areas. A warning will be issued for the first offense; the second offense will result in disqualification. The competition area includes the entire track, the entire infield, and the throwing and jumping areas.
- 10. Uniforms: Uniform rule will be strictly enforced. Coaches should check rule 4-3 in the NFHS T&F/XC Rules Book regarding uniforms.
- 11. Only active competitors and meet officials will be allowed on the infield and designated areas for field events
- 12. Field event **competitors** in all flights must be checked in prior to the start time of the **event**. If an athlete is not checked in with the head official, the athlete is removed from that event and the rest of the meet.
- 13. The Javelin will be contested on Marvel Field ("JT" on the diagram).
 - a. Only officials and competitors will be allowed inside the fenced area
 - b. Spectators and coaches will be restricted to the sidewalk area
- 14. Throwing implements will be weighed and checked at the event site.
- 15. All pole vaulters will be weighed in at the event site.
- 16. It is illegal to run backward or in the opposite direction (non-legal direction) on a horizontal jump, pole vault, or javelin runway.
- 17. Opening heights: HJ 4'8 and 5'6, PV 7'0 and 8'0
- 18. Triple Jump boards: 24', 28', 32', and 36'
- 19. Eight to the final in the throws and horizontal jumps
- 20. Track event **competitors must check-in prior to the start time of the event.** Check-ins will begin 20 minutes prior to the posted start time. If an athlete is not checked in with the head official 5 minutes before the posted start time for the track event, the athlete is removed from that event and the rest of the meet.
- 21. The Track will be closed to all warmups promptly at 1:40pm.
- 22. Starting blocks: The meet will provide starting blocks. Athletes may use their own. No one will be allowed to stand on a block to aid a runner except for volunteers assigned by meet management.
- 23. Preferred lanes:
 - a. Straight races: 4-5-3-6-2-7-1-8
 - b. Curve races: 4-5-3-6-2-1 (200, 300IH, 400, 4x100 relay, and 4x400 relay)
- 24. A three-turn stagger will be used in the 4x400 relay.
- 25. Jumpers and relay runners: Only white athletic tape may be used for marking steps. In the long jump, triple jump, pole vault, the white tape must be off the runway.

- 26. For an athlete to be excused to compete in a concurrent event, he/she must ask the Head Event Official to be excused. The athlete will be excused for a reasonable period of time not to exceed 15 minutes. No attempts will be given to any returning competitors if their preliminary flight or the final is completed. Athletes may take more than one jump/throw in a round.
- 27. Athletes competing in concurrent events are NOT REQUIRED to stay in the clerking area after checking in. Those athletes who choose to leave are responsible for being at the starting line when the event starts.
- 28. Coaches and teammates may **NOT** check in other athletes except in the case of an athlete competing in another event at the time of check-in or Late Arrival due to SATs or Graduation.
- 29. Awards: All field event medals will be awarded at the event venue; all other medals will be presented on the awards stand on the infield.
- 30. Protests/Appeals: must be submitted in writing to the announcer within 20 minutes of the posting of results. Forms will be available from the announcer.
- 31. Coaches and officials are expected to follow the Code of Ethics listed on pages 89 and 90 of the NFHS rules book.
- 32. Meet results will be posted on MilesplitRI.com and on Milesplit.Live.

RIIL Outdoor Track & Field State Meet 2022 Brown Stadium 400 Elmgrove Ave. Providence, RI 02906



A = Spectator Admissions, Team Entrance, Packet Pickup, and Coaching Bracelets.

*Concessions immediately inside the Entrance

B = Bleachers for Spectators

*Restrooms are located under both bleachers

C = Athlete Check-In for all Races

F = Finish Line

M = Medical Area just beyond the Finish Line inside the fence

Field Event Locations:

H = Pit for High Jump

J = Jumps Area for Pole Vault, Long & Triple Jump

JT= Sector for Javelin on Marvel Field

S = Circle for Shot Put

T = Throwing Cage for Hammer & Discus