

Starting Line Procedures

- The Varsity races will be seven chipped runners and one runner without a bib and chip. The eight runners will come from the 10 runners you entered into the varsity division. I played around with numbers for a while and this is the most balanced. It'll also help the dust settle on choosing your State Meet team.
- We are using three starting lines, separated by 6-7 feet. In the varsity races, you may put three on the first line, three on the second line and two on the third line. In the JV races, you may put three on each line.
- For the Large Schools JV boys race, we will have two races. The first JV Wave will be your top 7 JV runners. We will make three imaginary lines, in-between two large cones. You will have your JV Wave 2 runners line up on the three imaginary lines. When the first wave goes off, they'll advance to the "real" starting lines and begin exactly two minutes after the first wave.
- When your chipped runner is finished with their race, they will have their timing chip removed by a masked and gloved volunteer. Please turn in the timing chips that are not used by your top 7 runners. Lost chips will be \$10.